Daniel Rodríguez R

danielrr2594@gmail.com ❖ (506) 8585 8442 ❖ LinkedIn ❖Portfolio

PROFILE SUMMARY

I am a UI/UX designer and 3d artist with over 5 years of experience in interface design, user experience, and visual development for interactive products. My background spans industries such as gaming, advertising, and web development, where I have led creative projects and improved user experiences on digital platforms. Currently, I am expanding my technical skills through a Computer Engineering degree, enabling me to contribute to multidisciplinary projects more effectively.

WORK EXPERIENCE

Nitza Labs   **January 2019 – Present**
3D Artist - Graphic Designer   *Costa Rica (Remote)*
- Designed user interfaces and experiences for websites and applications, ensuring intuitive and visually appealing designs.
- Collaborated on advertising projects by developing interactive filters for TikTok and Instagram.
- Delivered 3D modeling and texturing for multimedia projects, complementing the visual needs of each production.

Tolomeo Software   **December 2023– August 2024**
Art Director Casino Games   *Costa Rica (Remote)*
- Redesigned user interfaces and improved user experience (UI/UX) for casino games, enhancing accessibility and engagement.
- Implemented efficient workflows to standardize visual production processes.
- Introduced tools and methodologies that optimized asset delivery, reducing errors and production times.

Relish Productions Inc   **March 2023– December 2023**
Modeling and Texturing Artist   *Costa Rica (Remote)*
- Contributed to texturing development for the animated series *Mia & Codie*, collaborating with global creative teams.
- Provided technical support and mentorship to new team members, ensuring smooth workflows.

EDUCATION

Universidad Veritas   **10/ 2021**
Bachelor of Digital Animation: Digital Animation   *San José, Costa Rica*

Universidad Latinoamericana de ciencia y tecnología   **Current**
Bachelor's Degree in Computer Engineering: Computer Engineering   *San José, Costa Rica*

CERTIFICATIONS, SKILLS & INTERESTS

- **Certifications:**
    - CS50's Introduction to computer science – HarvardX
    - SQL: Sin Fronteras / Ultimate Python – Academia Hola Mundo
    - Foundations of User Experience (UX) – Google
    - Desarrollador Front End – Universidad de Costa Rica
- **Software**
    - Python, HTML, CSS, JavaScript, Autodesk 3ds Max/Maya, Substance Designer/Painter, Godot, UE4, Figma, Illustrator, Photoshop, PowerPoint, Premiere, After Effects.
- **Soft Skills**
    - Communication, problem-solving, Adaptability, Creativity, Time management, Active listening, Empathy, Learning Mindset.